Objects and Sounds

- 1. In Activinspire make sure your sound recorder is set to save to disk. To do this:
 - a. Click on "File" in the top right of the screen
 - b. Click on "settings"
 - c. In the menu on the left side, click "recordings"
 - d. Choose "save to disk" in the menu on the right of sound recordings and press "done"
- 2. Open the sound recorder by going to "tools" then "more tools" and clicking on "Sound recorder"
- 3. Press the red record button and speak. When finished, click on the black stop button.
- 4. This opens up a box to save your file. Save it somewhere where will you be able to locate it. **Make sure you name and type .wav at the end of the name.**
- 5. Right click on the picture or text you would like to add the sound file to. Choose "Insert link to file"
- 6. Find the sound file your just created, click it, and click "open"
- 7. When the next window comes up, choose "Store file in flipchart" in the middle of the page and press "OK"